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Span of the Jones polynomial of an alternating virtual link

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Abstract For an oriented virtual link, L.H. Kauffman defined the fpolynomial (Jones polynomial). The supporting genus of a virtual link
diagram is the minimal genus of a surface in which the diagram can be
embedded. In this paper we show that the span of the f-polynomial of
an alternating virtual link L is determined by the number of crossings of
any alternating diagram of L and the supporting genus of the diagram.
It is a generalization of Kauffman-Murasugi-Thistlethwaite's theorem. We
also prove a similar result for a virtual link diagram that is obtained from
an alternating virtual link diagram by virtualizing one real crossing. As a
consequence, such a diagram is not equivalent to a classical link diagram.

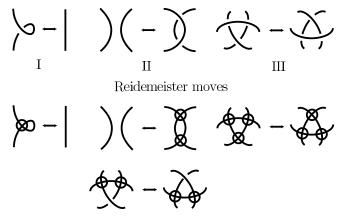
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1 Introduction

An (oriented) virtual link diagram is a closed (oriented) 1-manifold generically immersed in \mathbb{R}^2 such that each double point is labeled to be either (1) a real crossing which is indicated as usual in classical knot theory or (2) a virtual crossing which is indicated by a small circle around the double point. The moves of virtual link diagrams illustrated in Figure 1 are called generalized *Reidemeister moves*. Two virtual link diagrams are said to be equivalent if they are related by a finite sequence of generalized Reidemeister moves. A virtual link [2, 9] is the equivalence class of a virtual link diagram. Unless otherwise stated, we assume that a virtual link is oriented.

Kauffman defined the f-polynomial $f_D(A) \in \mathbb{Z}[A, A^{-1}]$ of a virtual link diagram D, which is preserved under generalized Reidemeister moves, and hence it is an invariant of a virtual link. It is also called the *normalized bracket polynomial* or the *Jones polynomial* [9]. For a virtual link L represented by a virtual link diagram D, we define the f-polynomial $f_L(A)$ of L by $f_D(A)$. The span



virtual Reidemeister moves

Figure 1

of $f_L(A)$ is the maximal degree of $f_L(A)$ minus the minimal. It is an invariant of a virtual link. We denote it by $\operatorname{span}(L)$ or $\operatorname{span}(D)$.

By c(D), we mean the number of real crossings of D.

Theorem 1.1 (Kauffman [7], Murasugi [13], Thistlethwaite [14]) Let L be an alternating link represented by a proper alternating connected link diagram D. Then we have

$$\operatorname{span}(L) = 4c(D).$$

Any virtual link diagram D can be realized as a link diagram in a closed oriented surface [9]. The supporting genus g(D) of D is the minimal genus of a closed oriented surface in which the diagram can be realized [5].

Note that g(D) can be calculated. Consider a link diagram \mathcal{D} in a closed oriented surface F that realizes D. If some regions of the complement of \mathcal{D} in F are not open disks, replace them with open disks. Then we obtain a link diagram realizing D in a surface of genus g(D). Alternatively we may also use a formula presented in Lemma 2.2.

Let D be a virtual link diagram. By forgetting crossing information, it is the union of immersed circles, say C_1, \dots, C_{μ} (for some $\mu \in \mathbf{N}$). The restriction of D to each C_i is called a *component* of D, and D is also called a μ -component virtual link diagram. To state our results, we need the notion of a connected component of D: Consider an equivalence relation on C_1, \dots, C_{μ} that is the transitive closure of binary relation $C_i \sim C_j$ where $C_i \sim C_j$ means that $C_i \cap C_j$

has at least one real crossing. Then, for an equivalence class $\{C'_1, \dots, C'_{\lambda}\}$, the restriction of D to $C'_1 \cup \dots \cup C'_{\lambda}$ is called a *connected component* of D. When D is a connected component of itself, we say that D is *connected*.

Theorem 1.2 Let L be an alternating virtual link represented by a proper alternating virtual diagram D. Then we have

$$span(L) = 4(c(D) - g(D) + m - 1),$$

where m is the number of the connected components of D. In particular, if L is an alternating virtual link represented by a proper alternating connected virtual link diagram D. Then we have

$$\operatorname{span}(L) = 4(c(D) - g(D)).$$

Since the supporting genus of a classical link diagram is zero, Theorem 1.2 is a generalization of Theorem 1.1.

A similar result was proved in [3] for a link diagram in a closed oriented surface. Our argument is essentially the same with that in [3], whose basic idea is to use abstract link diagrams.

When a virtual link diagram D' is obtained from another diagram D by replacing a real crossing p of D with a virtual crossing, then we say that D' is obtained from D by virtualizing the crossing p.

A virtual link diagram D is said to be a *v*-alternating if D is obtained from a proper alternating virtual link diagram by virtualizing one real crossing.

Theorem 1.3 Let D be a v-alternating virtual link diagram. Then we have $\begin{pmatrix} D \\ D \end{pmatrix} = 4 \begin{pmatrix} D \\ D \end{pmatrix} = (D) + 2$

$$span(D) = 4(c(D) - g(D) + m - 1) + 2,$$

where m is the number of connected components of D. In particular, if D is a connected v-alternating virtual link diagram, then

$$span(D) = 4(c(D) - g(D)) + 2.$$

T. Kishino [10] proved that $\operatorname{span}(D) = 4c(D) - 2$ when D is a connected valternating virtual link diagram which is obtained from a proper alternating classical link diagram by virtualizing a crossing. His result is a special case of Theorem 1.3, since g(D) = 1 for such a diagram D (Lemma 4.5).

Corollary 1.4 Let *D* be a v-alternating virtual link diagram. Then *D* is not equivalent to a classical link diagram.

Proof By Theorem 1.3, $\operatorname{span}(D)$ is not a multiple of four. On the other hand, the span of the *f*-polynomial of a classical link is a multiple of four [7, 13, 14]. Thus we have the result.

2 Definitions

Let D be an unoriented virtual link diagram. The replacement of the diagram in a neighborhood of a real crossing as in Figure 2 are called *A-splice* and *B-splice*, respectively [7, 8].

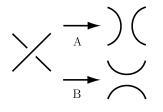


Figure 2

A state of D is a virtual link diagram obtained from D by doing A-splice or B-splice at each real crossing of D. The Kauffman bracket polynomial $\langle D \rangle$ of D is defined by

$$\langle D \rangle = \sum_{S} A^{\natural(S)} (-A^2 - A^{-2})^{\sharp(S)-1},$$

where S runs over all states of D, $\sharp(S)$ is the number of A-splice minus that of B-splice used to obtain the state S, and $\sharp(S)$ is the number of loops of S.

For an oriented virtual link diagram D, the writhe $\omega(D)$ is the number of positive crossings minus that of negative crossings of D. The *f*-polynomial of D is defined by

$$f_D(A) = (-A^3)^{-\omega(D)} \langle D \rangle.$$

Theorem 2.1 [9] The *f*-polynomial is an invariant of a virtual link.

For a virtual link L represented by D, the f-polynomial $f_L(A)$ of L is defined by $f_D(A)$. When L is a classical link, the f-polynomial $f_L(A)$ is equal to the Jones polynomial $V_L(t)$ after substituting A^4 for t.

A pair $P = (\Sigma, \mathcal{D})$ of a compact oriented surface Σ and a link diagram \mathcal{D} in Σ is called an *abstract link diagram* (ALD) if $|\mathcal{D}|$ is a deformation retract of Σ , where $|\mathcal{D}|$ is a graph obtained from \mathcal{D} by replacing each crossing with a vertex. If \mathcal{D} is an oriented link diagram, then P is said to be *oriented*. Unless otherwise stated, we assume that an ALD is oriented. If $|\mathcal{D}|$ is connected (or equivalently, Σ is connected), then P is said to be *connected*. Two examples of connected ALDs are illustrated in Figure 3 (a) and (b).

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Let $P = (\Sigma, \mathcal{D})$ be an ALD. For a closed oriented surface F, if there exists an embedding $h: \Sigma \longrightarrow F$, then $h(\mathcal{D})$ is a link diagram in F. We call $h(\mathcal{D})$ a link diagram realization of $P = (\Sigma, \mathcal{D})$ in F. Figure 3 (c) and (d) are link diagram realizations of the ALDs illustrated in Figure 3 (a) and (b), respectively.

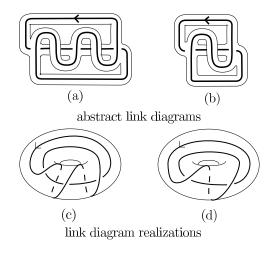


Figure 3

The supporting genus g(P) of $P = (\Sigma, \mathcal{D})$ is the minimal genus of a closed oriented surface in which Σ can be embedded [5].

Lemma 2.2 Let $P = (\Sigma, \mathcal{D})$ be an ALD, which is the disjoint union of m connected ALDs. Then

$$g(P) = \frac{2m + c(\mathcal{D}) - \sharp \partial \Sigma}{2},$$

where $c(\mathcal{D})$ is the number of crossings of \mathcal{D} , $\partial \Sigma$ is the boundary of the surface Σ and $\sharp \partial \Sigma$ is the number of connected components of $\partial \Sigma$.

Proof of Lemma 2.2 Let F be a closed oriented surface which is obtained from Σ by attaching $\sharp \partial \Sigma$ disks to Σ along the boundary $\partial \Sigma$. Then g(P) = g(F). Since F has m connected components, the Euler characteristic $\chi(F)$ is 2m - 2g(F). On the other hand, $\chi(F) = \chi(\Sigma) + \sharp \partial \Sigma = \chi(|\mathcal{D}|) + \sharp \partial \Sigma = -c(D) + \sharp \partial \Sigma$, since \mathcal{D} is a 4-valent graph with $c(\mathcal{D})$ vertices (possibly with circle components). Thus we have the equality.

Let D be a virtual link diagram. Consider a link diagram realization \mathcal{D} of D in a closed oriented surface F and take a regular neighborhood $N(\mathcal{D})$ of \mathcal{D} in F.

Then $(N(\mathcal{D}), \mathcal{D})$ is an ALD. We call it the *ALD* associated with *D*, and denote it by $\phi(D)$. (Note that $\phi(D)$, up to homeomorphism, does not depend on the choice of *F* and the realization \mathcal{D} in *F*.) An easy method to obtain $\phi(D)$ is illustrated in Figure 4 (see [5] for details). For example, the ALDs illustrated in Figure 3 (a) and (b) are the ALDs associated with the virtual link diagrams in Figure 5 (a) and (b), respectively.

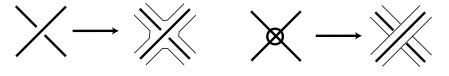


Figure 4

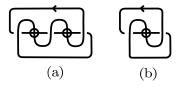


Figure 5

Lemma 2.3 Let D be a virtual link diagram and let $\phi(D) = P = (\Sigma, D)$ be the ALD associated with D. Then we have

- $(1) \quad g(P) = g(D)$
- (2) P is connected if and only if D is connected.

Proof It is obvious from the definition.

Remark Let $P = (\Sigma, \mathcal{D})$ and $P' = (\Sigma', \mathcal{D}')$ be ALDs. We say that P' is obtained from P by an *abstract Reidemeister move* if there are embeddings $h: \Sigma \longrightarrow F$ and $h': \Sigma' \longrightarrow F$ into a closed oriented surface F such that the link diagram $h(\mathcal{D}')$ is obtained from $h(\mathcal{D})$ by a Reidemeister move in F. Two ALDs $P = (\Sigma, \mathcal{D})$ and $P' = (\Sigma', \mathcal{D}')$ are *equivalent* if there exists a finite sequence of ALDs, P_0, P_1, \cdots, P_u , with $P_0 = P$ and $P_u = P'$ such that P_{i+1} is obtained from P_i by an abstract Reidemeister move. An *abstract link* is such an equivalence class (cf. [5]). It is proved in [5] that two virtual link diagrams D and D' are equivalent if and only if the associated ALDs, $\phi(D)$ and $\phi(D')$, are equivalent; namely, the map

 ϕ : {virtual link diagrams} \longrightarrow {abstract link diagrams}

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induces a bijection

$$\{\text{virtual links}\} \longrightarrow \{\text{abstract links}\}.$$

Let $P = (\Sigma, \mathcal{D})$ be an ALD. A crossing p of \mathcal{D} is proper if four connected components of $\partial \Sigma$ passing through the neighborhood of p are all distinct. See Figure 6. When every crossing of \mathcal{D} is proper, we say that P is proper. Let D be a virtual link diagram and $\phi(D) = (\Sigma, \mathcal{D})$ the ALD associated with D. A real crossing of D is said to be proper if the corresponding crossing of \mathcal{D} is proper. A virtual link diagram D is said to be proper if each crossing of D is proper (or equivalently if $\phi(D)$ is a proper ALD).

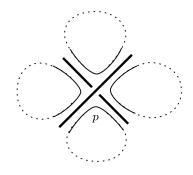


Figure 6

The left hand side of Figure 7 is a proper alternating virtual link diagram and the right hand side is a non-proper virtual link diagram. The right hand side is a v-alternating virtual link diagram obtained from the left diagram by virtualizing a real crossing.

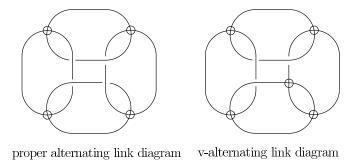


Figure 7

3 Checkerboard coloring

Let $P = (\Sigma, \mathcal{D})$ be an ALD. We say that P is *chekerboard colorable* if we can assign two colors (black and white) to the region of $\Sigma \setminus |\mathcal{D}|$ such that two adjacent regions with an arc of $|\mathcal{D}|$ have distinct colors, where $|\mathcal{D}|$ is the graph obtained from \mathcal{D} by assuming each crossing to be a vertex of degree four. A *checkerboard coloring* of P is such an assignment of colors.

If P is an alternating ALD, then it has a checkerboard coloring such that for each crossing, the regions around each crossing are colored as in Figure 8. (This fact is seen as follows: Walk on any knot component of \mathcal{D} and look at the right hand side. When we pass a crossing as an over-arc, or as an under-arc, the right is colored black, or white respectively. Since \mathcal{D} is alternating, we have a coherent coloring.) We call such a coloring a *canonical checkerboard coloring* of an alternating ALD, which is unique unless P has a connected component without crossings.



Figure 8

Let $P = (\Sigma, \mathcal{D})$ be an ALD and let \mathcal{S}_A (or \mathcal{S}_B , resp.) be the state of \mathcal{D} obtained from \mathcal{D} by doing A-splice (resp. B-splice) for every crossing. (See Figure 9. The states on Σ are no longer ALDs.)

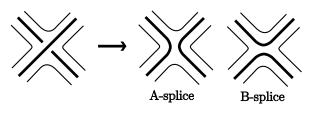


Figure 9

Suppose that $P = (\Sigma, \mathcal{D})$ be alternating, and consider a canonical checkerboard coloring of P. Then (Σ, \mathcal{S}_A) and (Σ, \mathcal{S}_B) inherit checkerboard colorings. See Figure 10. Black regions of (Σ, \mathcal{S}_A) are annuli. Thus we have a one-to-one

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correspondence

$$\{\text{the loops of } \mathcal{S}_A\} \longrightarrow \{\text{the loops of } \partial\Sigma \text{ in black regions}\}$$

so that a loop of \mathcal{S}_A and the corresponding loop of $\partial \Sigma$ bound an annulus colored black. Similarly, white regions of (Σ, \mathcal{S}_B) are annuli. Thus we have a one-to-one correspondence

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\{\text{the loops of } \mathcal{S}_B\} \longrightarrow \{\text{the loops of } \partial \Sigma \text{ in white regions}\}\
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so that a loop of \mathcal{S}_B and the corresponding loop of $\partial \Sigma$ bound an annulus colored white. Thus we have the following.

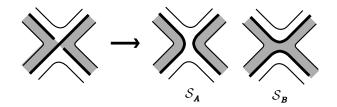


Figure 10

Lemma 3.1 In the situation above, there is a bijection

{the loops of \mathcal{S}_A } \cup {the loops of \mathcal{S}_B } \longrightarrow {the loops of $\partial \Sigma$ }.

We have an example of an alternating ALD with a canonical checkerboard coloring and the states S_A and S_B in Figure 11.

Lemma 3.2 Let $P = (\Sigma, \mathcal{D})$ be an alternating ALD, and let S_A (or S_B , resp.) be the state of \mathcal{D} obtained from \mathcal{D} by doing A-splice (resp. B-splice) for every crossing. For a crossing p of \mathcal{D} , let $l_1(p)$ and $l_2(p)$ be the loops of S_A (or $l'_1(p)$ and $l'_2(p)$ be the loops of S_B) that pass through the neighborhood of p. If p is a proper crossing, then $l_1(p) \neq l_2(p)$ and $l'_1(p) \neq l'_2(p)$.

Proof Since p is a proper crossing, the four loops of $\partial \Sigma$ appearing around p arc all distinct. Since P is alternating, it has a canonical checkerboard coloring and there is a one-to-one correspondence as in Lemma 3.1. Then $l_1(p)$, $l_2(p)$, $l'_1(p)$ and $l'_2(p)$ correspond to the four distinct loops of $\partial \Sigma$ around p. Thus $l_1(p) \neq l_2(p)$ and $l'_1(p) \neq l'_2(p)$.

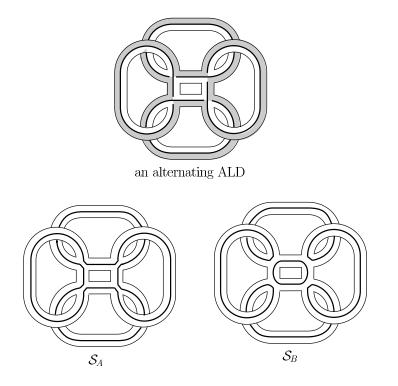


Figure 11

4 Proofs of Theorems 1.2 and 1.3

We denote the maximal (or minimal, resp.) degree of a Laurent polynomial η by $\max(\eta)$ (resp. $\min(\eta)$). For a state S of a virtual link diagram D, let $\langle S|D \rangle$ stand for $A^{\natural S}(-A^2 - A^{-2})^{\natural S-1}$.

Proof of Theorem 1.2 Let D be a proper alternating virtual link diagram of m connected components, and let $P = (\Sigma, \mathcal{D})$ be the ALD associated with D. Let S_A (or S_B resp.) be the state of D obtained from D by doing Asplice (resp. B-splice) at each crossing of D, and let S_A (resp. S_B) be the corresponding state of \mathcal{D} in Σ .

Let $S_A(j)$ (or $S_B(j)$, resp.) be a state obtained from S_A (resp. S_B) by changing A-splices (resp. B-splices) to B-splices (resp. A-splices) at j crossings of D.

Claim 4.1 $\sharp S_A(1) = \sharp S_A - 1$ and $\sharp S_B(1) = \sharp S_B - 1$.

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Proof Let $S_A(1)$ be obtained from S_A by changing A-splice to B-splice at a crossing point \tilde{p} of D. Let $\mathcal{S}_A(1)$ be the corresponding state of \mathcal{D} , and let p be the crossing of \mathcal{D} corresponding to \tilde{p} . Since D is proper, the crossing p is proper. We prove the former equality for the corresponding ALD version; namely, $\#\mathcal{S}_A(1) = \#\mathcal{S}_A - 1$. In the situation of Lemma 3.2, $l_1(p) \neq l_2(p)$. Since $\mathcal{S}_A(1)$ is obtained from \mathcal{S}_A by changing A-splice with B-splice at p, two distinct loops $l_1(p)$ and $l_2(p)$ become a single loop. Hence $\#\mathcal{S}_A(1) = \#\mathcal{S}_A - 1$. Therefore we have $\#\mathcal{S}_A(1) = \#\mathcal{S}_A - 1$. Similarly, we have $\#\mathcal{S}_B(1) = \#\mathcal{S}_B - 1$.

Claim 4.2
$$\#S_A(j) \le \#S_A + j - 2$$
 and $\#S_B(j) \le \#S_B + j - 2$ for $j = 1, \dots, c(D)$

Proof Any $S_A(k)$, $k = 1, \dots, c(D)$, is obtained from some $S_A(k-1)$ by changing A-splice to B-splice at a crossing. Then

$$\sharp S_A(k-1) - 1 \le \sharp S_A(k) \le \sharp S_A(k-1) + 1.$$

Thus $\sharp S_A(j) \leq \sharp S_A(1) + j - 1$. By Claim 4.1, we have $\sharp S_A(j) \leq \sharp S_A + j - 2$. Similarly, we have $\sharp S_B(j) \leq \sharp S_B + j - 2$.

Now we continue the proof of Theorem 1.2. By definition,

$$\max(\langle S_A | D \rangle) = \max(A^{c(D)}(-A^2 - A^{-2})^{\sharp S_A - 1})$$

= $c(D) + 2\sharp S_A - 2$ (1)

and

$$\min(\langle S_B | D \rangle) = \min(A^{-c(D)}(-A^2 - A^{-2})^{\sharp S_B - 1})$$

= $-c(D) - 2\sharp S_B + 2.$ (2)

For a state $S_A(j)$ for $j = 1, \dots, c(D)$, using Claim 4.2, we have

$$\max d(\langle S_A(j) | D \rangle) = \max d(A^{c(D)-2j}(-A^2 - A^{-2})^{\sharp S_A(j)-1})$$

= $c(D) - 2j + 2\sharp S_A(j) - 2.$
 $\leq c(D) + 2\sharp S_A - 6.$ (3)

For a state $S_B(j)$ for $j = 1, \dots, c(D)$, using Claim 4.2, we have

$$\min(\langle S_B(j)|D\rangle) = \min(A^{-c(D)+2j}(-A^2 - A^{-2})^{\sharp S_B(j)-1})$$

= $-c(D) + 2j - 2\sharp S_B(j) + 2.$
 $\geq -c(D) - 2\sharp S_B + 6.$ (4)

From (1), (2), (3), (4) we have

$$\begin{cases} \max(\langle D \rangle) = c(D) + 2\sharp S_A - 2, \\ \min(\langle D \rangle) = -c(D) - 2\sharp S_B + 2. \end{cases}$$

Thus

By Lemma 3.1, we

span
$$(D) = 2c(D) + 2(\sharp S_A + \sharp S_B) - 4.$$

have $\sharp S_A + \sharp S_B = \sharp \mathcal{S}_A + \sharp \mathcal{S}_B = \sharp \partial \Sigma$. Therefore

$$\operatorname{span}(D) = 2c(D) + 2\sharp \partial \Sigma - 4.$$

By Lemma 2.2, we have the desired equality.

Proof of Theorem 1.3 Let D' be a v-alternating virtual link diagram obtained from a proper alternating virtual link diagram D by virtualizing a real crossing p of D, and let $P' = (\Sigma', \mathcal{D}')$ be the ALD associated with D'. Note that $P' = (\Sigma', \mathcal{D}')$ is obtained from the ALD, $P = (\Sigma, \mathcal{D})$, associated with Dby changing the neighborhood of the crossing which corresponds to p of D as in Figure 12.

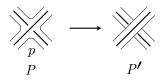


Figure 12

Let S_A (or S_B resp.) be the state of D obtained by doing A-splice (resp. B-splice) at each crossing, and let S'_A (resp. S'_B) be the state of D' obtained by doing A-splice (resp. B-splice) at each crossing. S'_A (or S'_B resp.) is obtained from S_A (resp. S_B) by connecting two connected components of S_A which pass through the neighborhood of p as in Figure 13.

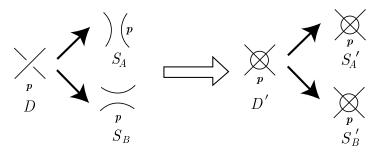


Figure 13

Let $S'_A(j)$ (or $S'_B(j)$, resp.) be a state obtained from S'_A (resp. S'_B) by changing A-splices (resp. B-splices) to B-splices (resp. A-splices) at j crossings of D'.

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Claim 4.3 (1)
$$\sharp S'_A - 1 \leq \sharp S'_A(1) \leq \sharp S'_A$$
 and $\sharp S'_B - 1 \leq \sharp S'_B(1) \leq \sharp S'_B$.
(2) $\sharp S'_A(j) \leq \sharp S'_A + j - 1$ and $\sharp S'_B(j) \leq \sharp S'_B + j - 1$ for $j = 1, 2, \cdots, c(D')$.

Proof Any $S'_A(k)$, $k = 1, \dots, c(D')$, is obtained from some $S'_A(k-1)$ by changing A-splice to B-splice at a crossing. Then

$$\sharp S'_A(k-1) - 1 \le \sharp S'_A(k) \le \sharp S'_A(k-1) + 1.$$
(5)

In particular, $\sharp S'_A - 1 \leq \sharp S'_A(1) \leq \sharp S'_A + 1$. If $\sharp S'_A(1) = \sharp S'_A + 1$, then $\sharp S_A(1) = \sharp S_A + 1$ (see Figure 14). It contradicts that D is proper (recall Claim 4.1). Thus we have $\sharp S'_A - 1 \leq \sharp S'_A(1) \leq \sharp S'_A$. By (5), $\sharp S'_A(j) \leq \sharp S'_A(1) + j - 1$. Hence $\sharp S'_A(j) \leq \sharp S'_A + j - 1$. Similarly we have $\sharp S'_B - 1 \leq \sharp S'_B(1) \sharp S'_B$ and $\sharp S'_B(j) \leq \sharp S'_B + j - 1$.

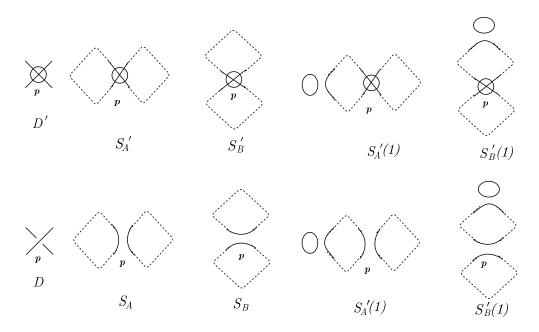


Figure 14

By definition, we have

$$\max(\langle S'_A | D' \rangle) = c(D') + 2 \sharp S'_A - 2$$

and

$$\operatorname{mind}(\langle S'_B | D' \rangle) = -c(D') - 2\sharp S'_B + 2.$$

For a state $S'_A(j)$ and $S'_B(j)$, using Claim 4.3, we have

$$\max(\langle S'_A(j)|D'\rangle) = c(D') - 2j + 2\sharp S'_A(j) - 2$$
$$\leq c(D') + 2\sharp S'_A - 4$$

and

$$\min(\langle S'_B(j)|D'\rangle) = -c(D') + 2j - 2\sharp S'_B(j) + 2$$

$$\geq -c(D') - 2\sharp S'_B + 4.$$

Therefore, we have

$$\left\{ \begin{array}{l} \max \langle D' \rangle = c(D') + 2 \sharp S'_A - 2 \\ \min \langle D' \rangle = -c(D') - 2 \sharp S'_B + 2 \end{array} \right.$$

and

$$\operatorname{span}(D') = 2c(D') + 2(\sharp S'_A + \sharp S'_B) - 4.$$

Since p is proper, by Lemma 3.2, we see that $\sharp S'_A = \sharp S_A - 1$ and $\sharp S'_B = \sharp S_B - 1$. By Lemma 3.1, we have $\operatorname{span}(D') = 2c(D') + 2(\sharp S_A + \sharp S_B) - 8 = 2c(D') + 2\sharp \partial \Sigma - 8$.

Claim 4.4 $\sharp \partial \Sigma' = \sharp \partial \Sigma - 3.$

Proof Since p is a proper crossing, the four loops of $\partial \Sigma$ around p are all distinct. After changing $P = (\Sigma, \mathcal{D})$ to $P' = (\Sigma', \mathcal{D}')$ as in Figure 12, the four loops become a single loop of $\partial \Sigma'$ (see Figure 15).

Thus $\operatorname{span}(D') = 2c(D') + 2\sharp \partial \Sigma' - 2$. By Lemma 2.2, we have $g(D') = (2m + c(D') - \sharp \partial \Sigma')/2$. Therefore $\operatorname{span}(D') = 4(c(D') - g(D') + m - 1) + 2$. This completes the proof of Theorem 1.3.

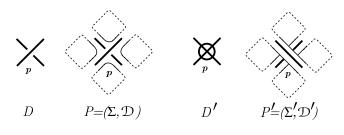


Figure 15

Lemma 4.5 Suppose that a virtual link diagram D' is obtained from a virtual link diagram D by virtualizing a crossing p of D. If p is proper, then g(D') = g(D) + 1.

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Proof Let $P = (\Sigma, \mathcal{D})$ and $P' = (\Sigma', \mathcal{D}')$ be the ALDs associated with D and D'. Since p is proper, the numbers of connected components of Σ and Σ' must be the same, and as we saw in Claim 4.4 (Figure 15), $\sharp \partial \Sigma' = \sharp \partial \Sigma - 3$. Since c(D') = c(D) - 1, by Lemma 8, we seen that $g(\Sigma') = g(\Sigma) + 1$. Thus g(D') = g(D) + 1.

5 2-braid virtual link

For non-zero integer r_1, \dots, r_s , we denote by $K(r_1, \dots, r_s)$ a virtual link diagram illustrated in Figure 16. The virtual link represented by this diagram is also denoted by $K(r_1, \dots, r_s)$. M. Murai [12] proved that $K(r_1)$ and $K(r_1, r_2)$ are not classical links and that $K(r_1)$ and $K(r_2, r_3)$ are distinct virtual links.

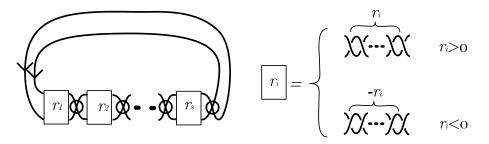


Figure 16

Kauffman [9] proved that the f-polynomial is invariant under the local move illustrated in Figure 17, which we call *Kauffman's twist* in this paper.

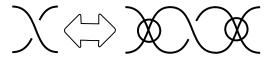


Figure 17

Using Kauffman's twists and generalized Reidemeister moves, we see that the f-polynomial of $K(r_1, \dots, r_s)$ is equal to the f-polynomial of a virtual link illustrated in Figure 18, where $r = r_1 + \dots + r_s$. If s is even, then it is a (2, r)-torus link or a trivial link. If s is odd and $r \neq 0$, then it is a v-alternating virtual link diagram satisfying the hypothesis of Corollary 1.4. Thus we have the following.

Corollary 5.1 (1) If s is odd and $r_1 + \cdots + r_s \neq 0$, then $K(r_1, \cdots, r_s)$ is not a classical link.

(2) If s is odd, $r_1 + \cdots + r_s \neq 0$ and s' is even, then $K(r_1, \cdots, r_s)$ and $K(r'_1, \cdots, r'_{s'})$ are distinct virtual links.

Remark When s is even, only from a calculation of the f-polynomials, we cannot conclude that $K(r_1, \dots, r_s)$ is not a classical link. However this is true. It will be discussed in a forthcoming paper.

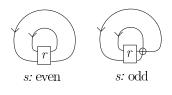


Figure 18

6 Remarks on supporting genera

Theorem 6.1 For any positive integer n, there exists an infinite family of virtual link diagrams, D(n,r) $(r = 0, 1, 2, \dots)$, such that

- (1) D(n,r) is a proper alternating virtual link diagram,
- (2) the supporting genus is n, and
- (3) c(D(n,r)) = 10n + r 2.

Proof A diagram D(n, r) illustrated in Figure 19 satisfies the conditions. In the figure, the boxed r stands for the r right half twists. The supporting genus is n, since it has a link diagram realization as in Figure 19(b) on a genus n surface such that the complementary region consists of open disks.

Corollary 6.2 For any positive integer N, there are proper alternating (1component) virtual link diagrams D_1, \dots, D_N with the same crossing number and the supporting genus of D_k is k ($k = 1, \dots, N$).

Proof Let D_k be the diagram D(k, 10(N - k)) introduced in Theorem 6.1. The crossing number of D_k is 10N - 2.

Corollary 6.3 The span of the f-polynomial of an alternating (1-component) virtual link K is not determined only from the number c(D) of real crossings of a proper alternating virtual link diagram D representing K.

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Proof Let D_1, \dots, D_N be the proper alternating 1-component virtual link diagrams in the proof of Corollary 6.2. Then $c(D_k) = 10N - 2$ and $g(D_k) = k$ for $k = 1, \dots, N$. By Theorem 1.2, $\operatorname{span}(D_k) = 4(10N - 2 - k)$. Thus D_1, \dots, D_N have the same real crossing number but the spans of their f-polynomials are distinct.

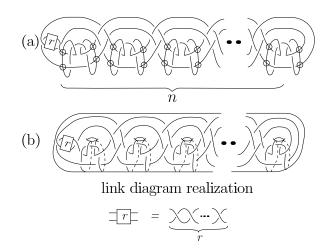


Figure 19

For a virtual link L, we define the minimal crossing number c(L) and the supporting genus g(L) of L by

 $c(L) = \min\{c(D)|D \text{ is a virtual link diagram representing } L\}$

and

 $g(L) = \min\{g(D)|D \text{ is a virtual link diagram representing } L\}.$

In the category of classical links, the following theorem holds.

Theorem 6.4 ([7], [13], [14]) Let L be an alternating link represented by a proper alternating link diagram D. Then c(L) = c(D).

Question 6.5 Let L be an alternating virtual link represented by a proper alternating virtual link diagram D.

- (1) Is c(L) equal to c(D)?
- (2) Is g(L) equal to g(D)?

By Theorem 1.2, two assertions (1) and (2) are mutually equivalent.

As a related result, C. Adams et al. [1] and T. Kaneto [6] proved the following theorem. (C. Hayashi also informed the author the same result independently.)

Theorem 6.6 ([1], [6]) Let D be a proper (or reduced) alternating link diagram in a closed oriented surface F. For any link diagram D' in F which is related to D by a finite sequence of Reidemeister moves in F, we have $c(D) \leq c(D')$.

This theorem is a generalization of Theorem 6.4 when we consider that D represents a link in the thickened surface $F \times \mathbb{R}$; namely, for a link L in $F \times \mathbb{R}$ represented by a proper alternating link diagram D in F, we have c(D) = c(L), where c(L) is the minimal crossing number of L as a link in $F \times \mathbb{R}$. Note that Question 6.5 (1) is different from Theorem 6.6.

Remark V.O. Manturov [11] established another kind of generalization of Kauffman-Murasugi-Thistlethwaite's theorem (Theorem 6.4). He introduced the notion of quasi-alternating virtual link diagram and proved that any quasialternating virtual link diagram without nugatory crossing is minimal. A virtual link diagram is said to be *quasi-alternating* if it is obtained from a classical alternating link diagram by doing Kauffman's twists (Figure 17) at some crossings and virtual Reidemeister moves (in the second and third rows of Figure 1). Note that a quasi-alternating virtual link diagram is not an alternating virtual link diagram in our sense unless it is a classical alternating diagram or its consequences by virtual Reidemeister moves.

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