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THE STRICT DETERMINATENESS OF CERTAIN INFINITE GAME

PHILIP WOLFE

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- 1. Introduction. Gale and Stewart [1] have discussed an infinite two-person game in extensive form which is the generalization of a game as defined by Kuhn [3] obtained by deleting the requirement of finiteness of the game tree and regarding as plays all unicursal paths of maximal length originating in the distinguished vertex x_0 . In a winlose game the set S of all plays is divided into two sets S_I and S_{II} such that player I wins the play s if $s \in S_I$ and player II wins it if $s \in S_{II}$. Gale and Stewart have shown that a two-person infinite win-lose game of perfect information with no chance moves (called a GS game here) is strictly determined if S_I belongs to the smallest Boolean algebra containing the open sets of a certain topology for S. Here we answer affirmatively the question posed by them: Is a GS game strictly determined if S_I is a G_{δ} (or, equivalently, an F_{σ})? The notation and results of [1] are used throughout, as well as the partial ordering of X given by: x > y if $f^n(x) = y$ for some $n \geqslant 1$.
- 2. Alternative description of S_I . Let Γ be the game $(x_0, X_I, X_{II}, X, f, S, S_I, S_{II})$, where

$$S_I = \bigcap_{n=1}^{\infty} E_n$$
,

 $E_1 \supseteq E_2 \supseteq \cdots$, and E_n is open. Following [3], let the rank rk(x), for $x \in X$, be the unique k such that $f^k(x) = x_0$. As in [1], $\mathfrak{U}(x)$ is the set of all plays passing through x (the topology for S is that in which $\mathfrak{U}(x)$ is a neighborhood of each play in it). Then for each n,

$$E_n = \bigcup \{\mathfrak{U}(y) : \mathfrak{U}(y) \subseteq E_n\}$$
;

and since for any $y \in X$ we have

$$\mathfrak{U}(y) = \bigcup \{\mathfrak{U}(z) : f(z) = y\},$$

with

$$rk(z)=1+rk(y)$$
,

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P. WOLFE

there exists for each n a subset Y_n of X such that rk(y) > n for all $y \in Y_n$ and

$$E_n = \bigcup \{\mathfrak{U}(y) : y \in Y_n\}$$
.

Furthermore, since of any two neighborhoods having a non-void intersection, one is contained in the other, each Y_n may be chosen so that $\mathfrak{U}(y)$, $\mathfrak{U}(y')$ are disjoint for different y, y' in Y_n .

Since $s \in S_I$ if and only if $s \in E_n$ for an infinite number of values of n, we have: $s \in S_I$ if and only if for infinitely many n there exists i (dependent on n) such that $s(i) \in Y_n$. Thus, since on the one hand i = rk(s(i)) > n, and on the other for any n there is at most one i such that $s(i) \in Y_n$, letting

$$Y = \bigcup_{n=1}^{\infty} Y_n$$

we have: $s \in S_I$ if and only if $s(i) \in Y$ for infinitely many i.

3. Lemmas.

Lemma 1. If Γ is a GS game with

$$\sum_{II}^{W}(\Gamma) = \Lambda$$

and

$$T = S - \bigcup \{\mathfrak{U}(x) : \sum_{I}^{W}(\Gamma_x) \cong A\}$$
 ,

then

$$\Gamma_T = (x_0, X_I^T, X_{II}^T, X^T, f^T, T, S_I^T, S_{II}^T)$$

is a subgame of Γ ,

$$\sum_{I}^{W}(\Gamma_{T}) = \Lambda$$

implies

$$\sum_{I}^{W}(I) \Rightarrow = A$$
,

and

$$\sum_{II}^{W}((I_{T})_{x})=A$$

for all $x \in X^T$.

Proof. Since T is a closed nonempty subset of S, Γ_T is a subgame of Γ by Theorem 5 of [1]. The second statement follows from assertion B [1, p. 260]. Finally suppose that

$$\sum_{II}^{W}((\Gamma_{T})_{x}) = \Lambda$$

for some $x \in X^T$. Letting, in assertion A [1, p. 260],

$$F=\mathfrak{U}(x)\cap T$$
.

and noting that F is closed and nonempty and that

$$(I'_T)_x = (I'_x)_F$$
,

we have

$$\sum_{I}^{W}(I_{x}) = A$$
,

which is impossible in view of the construction of T.

We assume hereafter that Γ is a GS game with S_{τ} described in terms of $Y \subseteq X$ as in § 2, and that

$$\sum_{II}^{W}(\Gamma) = \Lambda$$
,

whence

$$\sum_{II}^{W}(\Gamma_{T}) = \Lambda$$

by Lemma 1. The strict determinateness of Γ will follow from Lemma 1 and the fact that

$$\sum_{I}^{W}(\Gamma_{T}) = \Lambda$$
,

proved in § 4.

LEMMA 2. For $x \in X^T$, we have

$$s \in S_I^{Tx}$$

if and only if

$$s \in S^{Tx}$$
 and $s(i) \in Y$

for infinitely many i.

LEMMA 3. For $x \in X^T$ there exists

$$\sigma_x \in \sum_I ((\Gamma_T)_x)$$

such that for any

$$\tau \in \sum_{II} ((I'_T)_x)$$

we have

$$\langle \sigma_x, \tau \rangle (i) \in Y$$

for some i > rk(x).

Proof. Let Y_x be the set of all

$$y \in Y \cap X^{r}$$

such that y>x and no members of Y fall between x and y. Let Γ' be the game

844 P. WOLFE

$$(x_0, X_I^{Tx}, X_{II}^{Tx}, X^{Tx}, f^{Tx}, S^{Tx}, S_I^{Tx}, S_I', S_{II}')$$
,

where

$$S_I' = S^{Tx} \cap \bigcup \{\mathfrak{U}(y) : y \in Y_x\}$$

and

$$S_{II}' = S^{Tx} - S_I'$$

(that is, the game in which I wins if the play passes through any member of Y following x). Noting that

$$S_I^{Tx} \subseteq S_I'$$
,

we have

$$S_{II} \subseteq S_{II}^{Tx}$$

and hence

$$\sum_{II}^{W}(I')=A$$
.

But S'_I is open in S^{Tx} and so I'' is strictly determined by Corollary 10 of [1], whence there exists

$$\sigma_x \in \sum_{I}^{W} (I')$$
,

which satisfies the conclusion of the lemma.

4. Winning I_T . Let

$$Y' = (Y \cap X^T) \setminus \{x_0\}$$
.

For each $x \in Y'$ let σ_x be as given by Lemma 3, and let σ_x' be the restriction of σ_x to the set of all z in X^T such that $x \ll z$ and that there exists no y in Y' with $x \ll y \ll z$. We show that the domains of the σ_x' cover X^T and are disjoint: First, if $x_0 \in X_I^T$, then x_0 belongs to the domain of σ_{x_0} . For

$$z \in X_I^T - \{x_0\}$$
,

let

$$x = \max\{z' : z' \in Y' \& z' < z\}$$
.

Then $x \in Y'$ and z belongs to the domain of σ'_x ; thus the domains of the σ'_x cover X_I^x . Now suppose that $x_1, x_2 \in Y'$, $x_1 \rightleftharpoons x_2$, and that there exists x_3 common to the domains of σ'_{x_1} and σ'_{x_2} ; then $x_1 \leqslant x_3$ and $x_2 \leqslant x_3$, so that either $x_1 \leqslant x_2 \leqslant x_3$ or $x_2 \leqslant x_3 \leqslant x_3$, which is impossible in view of the restriction imposed upon σ_x in obtaining σ'_x .

Since the domains of the σ_x cover X_I^T and are disjoint, they have

a common extension σ^* , which necessarily maps the elements of X_I^T on their immediate successors, and thus belongs to $\sum_I (I_T)$.

We show that σ^* wins Γ_T . Let

$$\tau \in \sum_{II}(\Gamma_T)$$
.

For this τ and any x in Y', let i(x) be the least i such that $\langle \sigma_x, \tau \rangle (i) \in Y'$, whose existence is given by Lemma 3. Define $\{x_n\}$ inductively by

$$x_{n+1} = \langle \sigma^*, \tau \rangle (i(x_n))$$
 $n = 0, 1, \cdots$

 (x_0) is the distinguished vertex). Since

$$rk(x_{n+1})=i(x_n)>rk(x_n)$$
,

and x_n , x_{n+1} are on a common path, we have $x_{n+1} > x_n$ for all n, and so if $x_n \in Y'$ then

$$x_{n+1} = \langle \sigma^*, \tau \rangle (i(x_n)) = \langle \sigma_{x_n}, \tau_{x_n} \rangle (i(x_n)) \in Y'$$

where

$$au_{x_n} \in \sum_{II} ((I_T)_{x_n})$$

is the restriction of τ to $X_{II}^{\tau x_n}$. Thus by induction $x_n \in Y'$ for all n, and hence

$$\langle \sigma^*, \tau \rangle (i) \in Y$$

for infinitely many values of i, so that

$$\langle \sigma^*, \tau \rangle \in S_t^T$$
.

Since τ is arbitrary,

$$\sigma^* \in \sum_I^W (\varGamma_T)$$
 ,

so that by Lemma 1, we have

$$\sum_{I}^{W}(\Gamma) \rightleftharpoons \Lambda$$
.

As this is the consequence of the sole fact that

$$\sum_{II}^{W}(\Gamma) = \Lambda$$
,

 Γ is strictly determined.

Reversing the roles of the players in the above gives the result that a GS game is strictly determined if S_I is an F_{σ} .

The strict determinateness of a two-person zero-sum game with G payoff having *chance moves* can be shown. The proof is more complicated, but uses the same ideas [4].

5. An application. Let

$$\Gamma = (x_0, X_1, X_2, X, f, S, \phi)$$

P. WOLFE

be a zero-sum two-person infinite game of perfect information with no chance moves having payoff ϕ such that there exists a real function h on $X(|h(x)| < K < \infty)$ with

$$\Phi(s) = \limsup_{i \to \infty} h(s(i))$$
 for all $s \in S$.

 Γ is the result of an attempt to reduce the following situation to a game: The tree K of a GS game and a function h as above are given; the two players make choices in K in the belief that every play will terminate in some unknown, but distant, vertex x, at which time player I will receive the amount h(x) from player II. A payoff function Φ is sought such that $\Phi(s)$ $(-\Phi(s))$ expresses the utility to player I(II) of a play s in K.

The payoff φ defined above arises from ascription to players I and II respectively of "optimistic" and "pessimistic" behaviors in this way: Player I assumes that the play s will terminate in some "distant" vertex s(i) at which h assumes nearly its supremum on all "distant" vertices of s; he thus makes his choices so as to maximize the expression

$$\limsup_{i\to\infty} h(s(i)) = \Phi(s) ;$$

and player II supposes that s will terminate in some "distant" vertex at which his gain -h(s(i)) assumes nearly its infimum for all such vertices, and thus seeks to maximize

$$\liminf_{t \to \infty} -h(s(i)) = -\Phi(s) ,$$

that is, to minimize ϕ . The derived game is thus zero-sum. Ascription, however, of such "optimistic" or "pessimistic" payoffs to both players yields, in general, a non-zero sum game.

We show now that the game Γ of this section is strictly determined, using the method of Theorem 15 of [1] which asserts the strict determinateness of Γ for the more special case of continuous Φ . (Gillette [2] has shown the strict determinateness of an infinite game of perfect information with chance moves which consists in repeated play from a finite set of finite games and has payoff

$$\limsup_{n\to\infty}\frac{1}{n}\sum_{i=1}^ng_n(s),$$

where $g_n(s)$ is the gain from the *n*th game played.)

First, as a converse to the equivalence of § 2, let $Y \subseteq X$, and denote by Y_n the set of all members of Y having rank greater than n. Then

$$\{s: s(i) \in Y \text{ for infinitely many } i\} = \bigcap\limits_n \{s: s(i) \in Y_n \text{ for some } i\}$$

$$= \bigcap\limits_n \bigcup \{\mathfrak{ll}(y); y \in Y_n\} ,$$

which is a G_{δ} .

Now in I', for t real, let

$$S_I^t = \{s : h(s(i)) > t \text{ for infinitely many } i\}$$

and $S_{II}^t = S - S_I^t$. Then S_I^t is a G_{δ} , and thus the GS game

$$\Gamma_t = (x_0, X_I, X_{II}, X, f, S, S_I^t, S_{II}^t)$$

is strictly determined. Let

$$v = \sup \{t : \sum_{I}^{W}(\Gamma_{t}) \rightleftharpoons \Lambda\}$$
.

Since $S_I^K = \Lambda$, $S_I^{-K} = S$, and S_I^t is a decreasing function of t, we have

$$-K \leqslant v \leqslant K$$
, $\sum_{I}^{W}(\Gamma_{t}) \rightleftharpoons \Lambda$ if $t \leqslant v$,

and

$$\sum_{I}^{W}(\Gamma_{t}) \cong \Lambda$$
 if $t > v$.

Given $\varepsilon > 0$, choose

$$\sigma_0 \in \sum_{I}^{W}(\Gamma_{v-s})$$
 and $\tau_0 \in \sum_{I}^{W}(\Gamma_{v+s})$.

Then for any

$$\sigma \in \sum_{I}(\Gamma)$$
 , $\tau \in \sum_{II}(\Gamma)$,

we have

$$h(\langle \sigma_0, \tau \rangle(i)) > v - \varepsilon$$
 for infinitely many i

and do not have

$$h(\langle \sigma, \tau_0 \rangle(i)) > v + \varepsilon$$
 for infinitely many i;

so that

$$\Phi(\langle \sigma_0, \tau \rangle) \geqslant v - \varepsilon \quad \text{and} \quad \Phi(\langle \sigma, \tau_0 \rangle) < v + 2\varepsilon$$

Hence

$$v-\varepsilon \leqslant \sup_{\sigma} \inf_{\sigma} \Phi(\langle \sigma, \tau \rangle) \leqslant \inf_{\sigma} \sup_{\sigma} \Phi(\langle \sigma, \tau \rangle) \leqslant v+2\varepsilon$$
;

thus Γ is strictly determined, and has value v.

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Pacific Journal of Mathematics

Vol. 5, No. 5 BadMonth, 1955

Henry A. Antosiewicz, A theorem on alternatives for pairs of matrice	641
F. V. Atkinson, On second-order non-linear oscillation	643
Frank Herbert Brownell, III, Fourier analysis and differentiation over real	
separable Hilbert spac	649
Richard Eliot Chamberlin, Remark on the averages of real function	663
Philip J. Davis, On a problem in the theory of mechanical quadrature	669
Douglas Derry, On closed differentiable curves of order n in n-spac	675
Edwin E. Floyd, Boolean algebras with pathological order topologie	687
George E. Forsythe, Asymptotic lower bounds for the fundamental frequency	
of convex membrane	691
Israel Halperin, On the Darboux propert	703
Theodore Edward Harris, On chains of infinite orde	707
Peter K. Henrici, On certain series expansions involving Whittaker functions and Jacobi polynomial	725
John G. Herriot, The solution of Cauchy's problem for a third-order linear	
hyperoblic differential equation by means of Riesz integral	745
Jack Indritz, Applications of the Rayleigh Ritz method to variational	
problem	765
E. E. Jones, The flexure of a non-uniform bea	799
Hukukane Nikaidô and Kazuo Isoda, Note on non-cooperative convex	
game	807
Raymond Moos Redheffer and W. Wasow, On the convergence of	
asymptotic solutions of linear differential equation	817
S. E. Warschawski, On a theorem of L. Lichtenstei	835
Philip Wolfe, The strict determinateness of certain infinite game	841